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Designing a Backup Architecture That Actually Works

W. Curtis Preston President/CEO The Storage Group





Storage Decisions

What Backup Software Are You Using?

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- A. Backup Exec
- B. Backup Express
- C. BrightStor Enterprise Backup
- D. BrightStor ArcServe
- E. Commvault/Galaxy
- F. OmniBack/Data Protector
- G. NetBackup
- H. NetWorker I. NetVault
- J. TSM
- K. Other

How Satisfied Are You With Your Backup Software?

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A. It's rocks. I'd buy stock if I could.

B. I'd change some things if I could.

C. These guys better start getting a clue.

D. What were those other products again?

































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Using NDMP

- Level of functionality depends on the DMA and filer vendors
 - Robotic support
 - Filer-to-Library support
 - Filer-to-Server support
 - Direct access restore support
 - Image-level backup

Storage Decision

If You Have Filers, How Are They Backed up?

- A. NDMP w/local tape drives on most filers
- B. NDMP filer-to-filer or filer-to-server
- C. Backup client running on the filer (usually a Windows or Linux filer)
- D. NFS/CIFS mount to a backup client/server
- E. Other

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Disk to Disk to Tape (D2D2T)

- ATA Arrays as low as \$3/GB.
- Use ATA as target for all incremental backups. (Full, too, if you can afford it.)
- For offsite storage, duplicate all disk-based backups to tape.
- More information & ideas available at my other talk: Integrating Disk Into Your Backup System

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Give it Enough Power

- Not enough tape drives
- Tape drives that aren't fast enough
- Not enough slots in the tape library
- Not enough bandwidth to the server



Storage Decisions Storage Decisions Don't Give it Too Much Power Streaming tape drives must be streamed. 9 Streaming tape drives must be streamed. 9 If you don't, you will wear out your tape drives and decrease aggregate performance. 9 Must match the speed of the pipe to the speed of the tape

 You can actually increase your throughput by using fewer tape drives.

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Server Size/Power

- I/O performance more important than CPU power
- CPU, memory, I/O expandability paramount
- Avoid overbuying by testing prospective server under load.

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Catalog/database Size

- Determine number of files (n)
- Determine number of days in cycle (d)
- (A cycle is a full backup and its associated incremental backups.)
- Determine daily incremental size (i = n * .02)
- Determine number of cycles on-line (c)
- 150-250 bytes per file, per backup
- Use a 1.5 multiplier for growth and error
- Index Size = (n + (i*d)) * c * 250 * 1.5

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What is the predominant drive for open systems backup in your data center today?

A. AIT B. SDLT C. LTO D. SAIT E. STK 9x40 F. IBM 3xx0

G. DDS

H. VXA

I. Other

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Number of Tape Drives – All Tape

LAN-based Backup

- *Buy* twice as many backup drives as your network will support.
- Use only as many drives as the network will support. (You will get more with less.)
- Use the other half of the drives for duplicating.

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Number of Drives – Disk/Tape Combo

- LAN-based Backup
 - Buy disk system large enough to satisfy entire onsite retention period without deletion
 - Buy enough tape drives to duplicate each night's backups. Duplicate each night's backups to tape, then take them out and send them offsite.
 - Library should be large enough to hold three to four days of backups. (Only needs to hold duplicated tapes until they're sent offsite.)

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Number of Drives

- LAN-Free backup
- Most large servers have enough I/O bandwidth to back themselves up within a reasonable time.
- Usually a simple matter of mathematics:
 8 hr window, 8 TBs = 1 TB/hr = 277 MB/s
 30 10 Mb/s drives, 15 20 MB/s drives
- Must have sufficient bandwidth to tape drives
- Filesystem vs. raw recoveries
- Allow drives and time for duplicating.

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Library Size - slots (all-tape environment)

- Should hold all onsite tapes
- Onsite tapes automatically expire and get reused.
- Only offsite tapes require physical management.
- Should automatically monitor library to ensure that each pool has enough free tapes before you go home.
- Watch for those downed drive messages.

Storage Hosted by STORAGE SearchStorage. Library Size -slots (disk/tape environment) D2D2t D2d2T • Do all backups to disk Do some backups to disk • Disk big enough to hold all on-site Library big enough to hold all on-site copies Disk-based backups automatically Disk-based backups expire and space gets reused automatically expire after copied to tape Library needs to hold the latest set of copies (three or four days worth). Disk needs to hold last night's backups before they go to tape Only off-site tapes require phys. Only off-site tapes require phys. ngı Should automatically monitor library and disk to ensure that each pool has enough free space before you go home mgn

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D2D2t

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Configuring Your Server

- Back up all drives.
- Make sure you are streaming your drives.
- Create an automated monitoring system.
- Establish standards wherever possible, and use them!



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Resources

- Directories of products to help you build a better backup system http://www.storagemountain.com
- Send questions to:

curtis@thestoragegroup.com

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More Questions?

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Mr. Preston will be available for one-on-one questions at the "Ask the Experts" area of the Exhibit Hall this evening from 5:00-6:00 pm.

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