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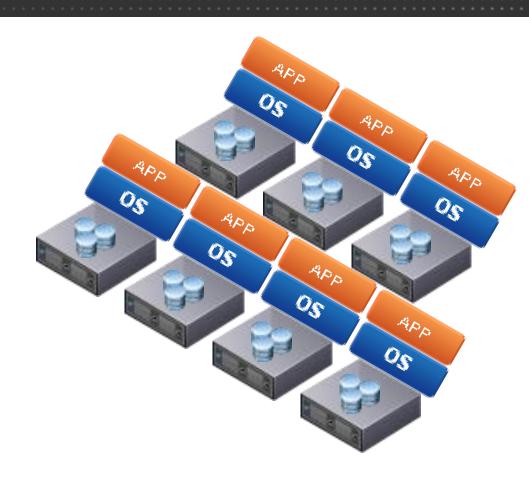
Session 1: Advanced Infrastructure Technologies

Achieving State of the Art Infrastructure

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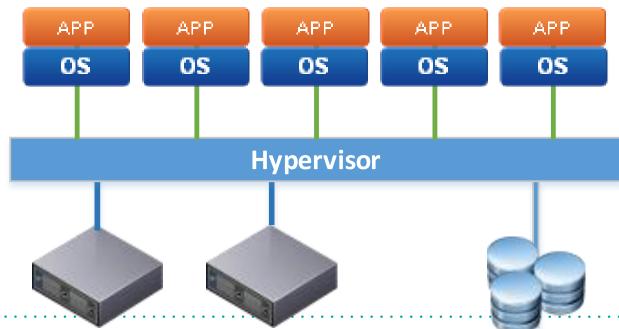
Where Did We Start?

- 1990s saw the rise of:
 - Centralized storage
 - Microsoft Windows NT
 - Collaboration via corporate intranets
 - "Server sprawl" began to be a major problem



Where Did We Go?

- 2000's heralded:
 - Rapid adoption of Gigabit Ethernet
 - Server sprawl gave way to virtualization
 - Server consolidation projects became increasingly popular
 - Virtualization changed computing

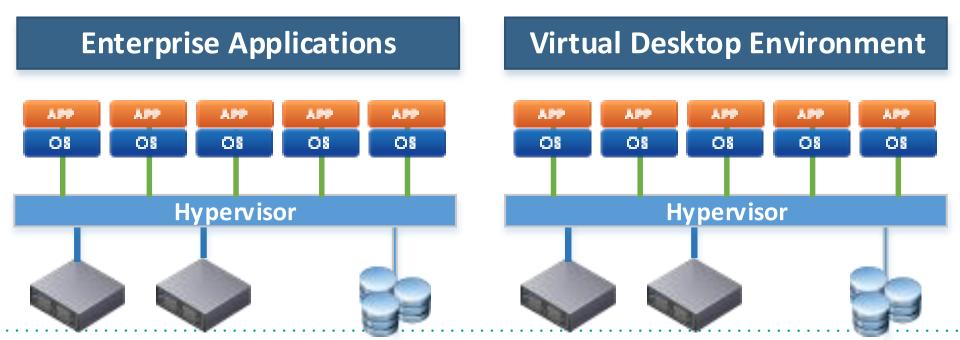


How Do Things Look Today?

- Workload flexibility has led to new market and business opportunities
- Storage has become a stumbling block for many organizations
 - The "I/O blender" effect is in play
 - When workloads had their own hardware, storage design was relatively simple
 - Until recently, correcting storage issues was difficult
 - With the rise of flash, storage performance is easier to address
- Data centers have become more focused on normalized scale than on raw hardware density

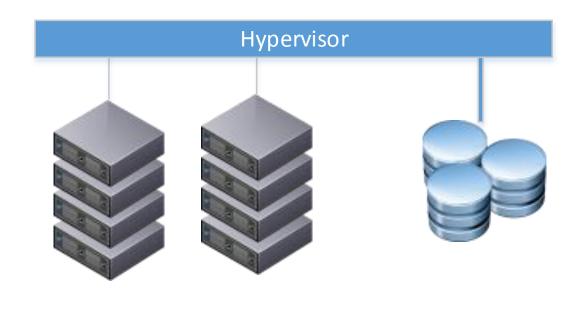
Workload Challenges Creating Virtual Islands

- When there are massive workload differences, some organizations are creating islands in various ways
 - Creating storage tiers
 - Creating hypervisor tiers
 - Creating separate application environments



Virtualization's Role in the Modern Data Center

- The hypervisor has become a commodity
 - vSphere
 - Hyper-V
 - Xen
 - KVM
- The hypervisor is the common glue of the modern data center

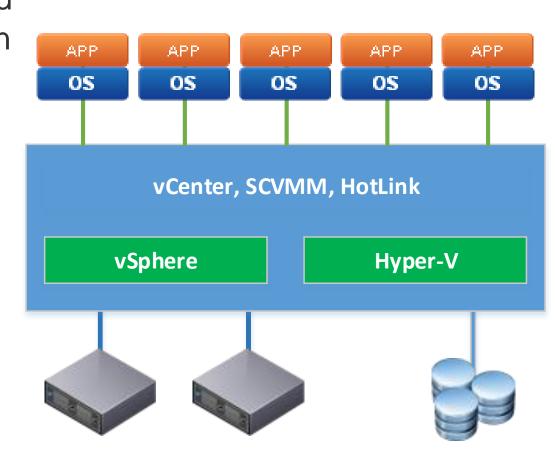


Emerging Challenges

- Primarily storage related, but not completely
- Continue to simply add hosts and react to storage issues
- Rise of multi-hypervisor opportunities
- Rise of software-defined everything
- Need for deeper DR
- Need for more data center automation

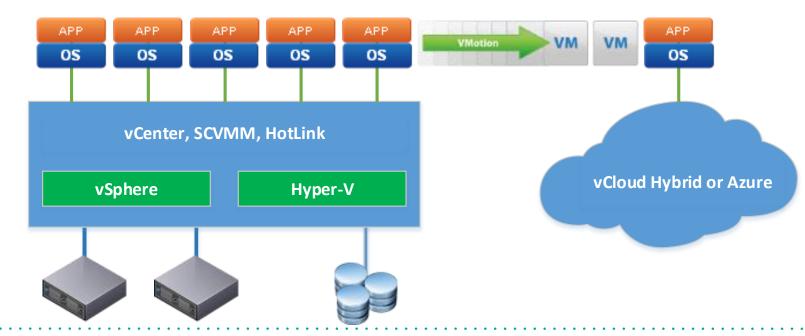
Trend #1: Management Focus

 Abstraction has resulted in an emerging focus on the data center management layer and new ways of thinking about data center hardware, particularly as cloud becomes a more compelling opportunity



Trend #2: Hybrid Clouds

- Cloud services are emerging that provide easier integration opportunities for CIOs
 - VMware vCloud Hybrid Service
 - Windows Azure/Hyper-V 2012 R2
 - Great potential here!



Trend #3: Solid State Storage

- Solid state storage has hit the market in a big way
- Many ways to leverage this technology
 - Server side
 - All flash arrays
 - Hybrid storage arrays
- Emerging vendors take a no holds barred approach to enterprise level storage features that vastly improve data center economics
 - Data reduction tools

Trend #4: Commoditization and Scale Out

- Facebook and Google led the way here
 - The economies of scale don't come far down market
 - The concept, however, does
 - Commodity hardware with exacting specifications
 - Scale out using a building block mentality
 - Software defined data centers are an outcome of some of these plays

Trend #5a: Convergence (Macro)

- A significant trend is the rise of convergence
 - HP Flexpod
 - EMC/Cisco/VMware (VCE) Vblock
 - Dell Active Systems
- Single SKU, prevalidated data center architectures
 - Often ship in a prebuilt, precabled rack
 - Place the rack and turn it on
 - Need more capacity? Buy another "unit of infrastructure"
- Based primarily on new combinations of existing products
- "Big iron", high cost of entry

Trend #5b: Convergence (Hyper)

- Hyperconverged infrastructure
 - Nutanix is on a tear
 - Other players include Simplivity and Pivot3
- Characteristics
 - Very granular
 - Purpose built using commodity hardware
 - Almost always takes hybrid approach to storage
 - Complete infrastructure (minus networking)
 - Need more power? Add a unit
 - Emerging differentiation for easier expansion targeting
 - Very low cost of entry

General Thoughts

- Throw it all away
 - But not today!
 - Consider phasing in new architecture using current replacement cycle
- Some IT staff training needed
 - But most of the trending items simply extend from existing knowledge base
- CIO focus for today and beyond (and how trends enable)
 - Less on tech, more on business
 - Better ability to identify issues and predict costs
 - Easier to consider cloud as potential solution



Session 2: Five Things You Can Do in the Cloud Today

Smart Entry to the Cloud

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What is the "Cloud"?

- The cloud has many different definitions and use cases
 - Sometimes used as a metaphor for the Internet
 - Virtual servers available over the Internet
 - A service that enables organizations to move to a consumption-based IT model; sometimes referred to as utility computing
 - There are many different kinds of services that fall under the "cloud" umbrella
 - Software-as-a-Service (SaaS)
 - Platform-as-a-Service (PaaS)
 - Infrastructure-as-a-Service (IaaS)

Public Clouds

- A multi-tenant environment operated by a service provider
- Services are located in the provider's data center
- Customer may not always even be aware in which provider data center services reside
- Built with the assumption that hardware will likely fail
 - Avoids the need for expensive failover/availability systems
 - Software management layers handle availability
- Provides grid-like scalability to great levels

Public Clouds

Pros

- Enables immediate implementation
- Low to no initial deployment costs
- Consumption-based cost model, utility model
- Provides more cost-effective scale than would be feasible in a private data center

Cons

- Potentially unpredictable ongoing usage charges
- Charges across every aspect of the environment
- Customer has no control over underlying infrastructure
- Care needs to be taken to avoid lock-in

Private Clouds

- Generally a single tenant environment built out in an on-premises data center or a single tenant environment in a public data center
- Private cloud environments are characterized by heavy virtualization which fully abstracts the applications from underlying hardware components
- They may offer service level products to internal clients in a cloud-like manner

Private Clouds

Pros

- Provides an opportunity to shift workloads between servers to best manage spikes in utilization
- Enables ability to deploy new workloads on a common infrastructure
- Full control of the entire environment, from hardware to storage to software
- Customers can customize the environment
- Provides additional levels of security and compliance due to single tenant nature

Private Clouds

Cons

- Requires customers to build, buy, and manage hardware
- Does not enable reduced management scenarios
- Doesn't provide what is considered a cloud computing economic model
- Can carry very high initial costs

Cloud Service Differentiators

- Software-as-a-Service (SaaS)
 - The simplest level of cloud-based service
 - Provider controls everything
 - Provides an application layer interface only for specific configuration items
 - Customer does not need to worry about any underlying services except those that may extend the service

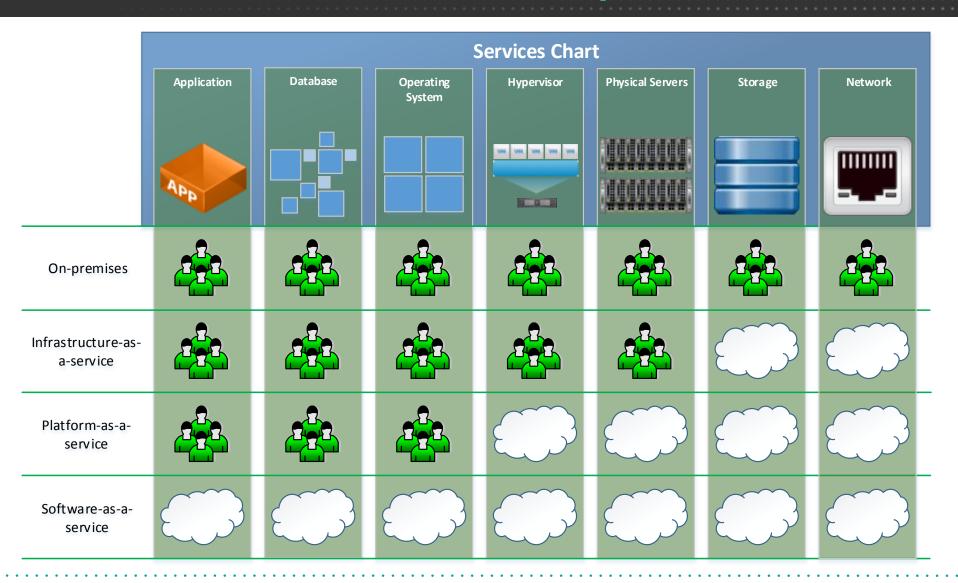
Cloud Service Differentiators

- Infrastructure-as-a-Service (laaS)
 - Vendor provides infrastructure
 - Network, storage, compute resources and virtualization technology
 - Developers still need to configure these resources
 - Customer continues to manage security, databases, and applications

Cloud Service Differentiators

- Platform-as-a-Service (PaaS)
 - Provides infrastructure and an application development platform
 - Platform includes ability to automate and deploy applications and includes operating systems, databases, middleware, tools and services
 - Customer manages the application and data layers

Cloud Services Division of Responsibilities



Understand the Details!

- Hyper-scale
- Failures of elasticity
- "Eventual consistency"
- Utility model

#1a: Backups

- Backup continues to have challenges:
 - Shortening backup windows
 - Need to make sure that data at rest remains safe and secure, yet accessible
- Backup paradigm has shifted in many ways to a virtual machine focus
- Some backup vendors (i.e. Veeam) now build cloudconnectivity into the product as a storage target

#1b: Disaster Recovery

- Particularly in SMB, building a separate data center is cost-prohibitive
- DR is still important, though
- Hypervisors are getting into the game (i.e. Hyper-V Replica)
- Leveraging cloud particularly hybrid cloud is a perfect fit for the SMB space

#2: Big Data Analytics/HPC Needs

- Organizations large and small occasionally need big compute
- Building it and operating it can be expensive, time consuming, and is often a non-core activity
- Cloud providers can be leveraged to provide the on-demand compute needs with results delivered back to the on-premises client

#3: E-mail

- Exchange still rules the roost in on-premises environments
- Office 365 has become extremely popular (now estimated at a \$1.5 billion dollar a year business for Microsoft) and is getting better every day
- Google Apps for Business is another popular options
- Reduce on-premises footprint and eliminate some hardware need
 - Skill sets shifts to pure application focus
 - May reduce e-mail TCO

#4: Anything Web

- If you have your only web presence in your data center, consider moving it or a replica of it to a cloud service
- Web-based applications are increasingly popular in the cloud as well

#5: Secondary Authentication

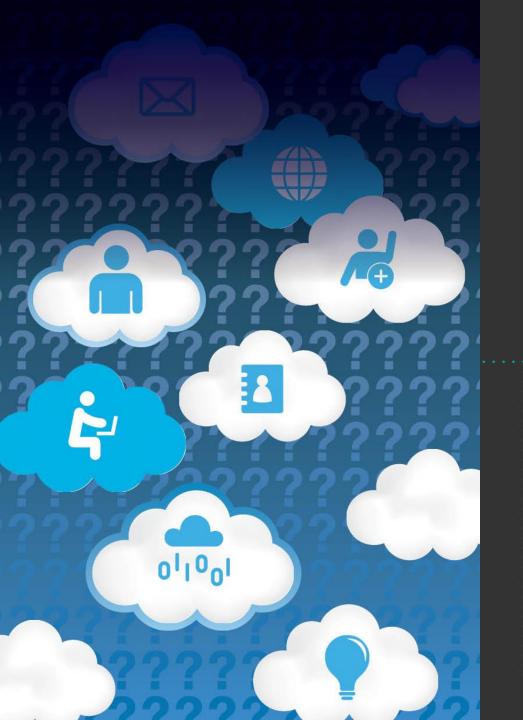
- As organizations become more geographically diverse, localized authentication issues can become more common
- With cloud-based services, such as Azure Active
 Directory, organizations can leverage cloud as a backup
 authentication source and possibly reduce direct WAN
 costs
- Also useful if moving some apps into the cloud anyway

What to Keep Local

- Primary authentication/Identity management
 - Somewhat debatable, but try to keep primary authentication close to the user and in your control
- ERP
 - Legacy ERP systems remain pretty resource intensive
- Anything that you're unsure about from a regulatory perspective
- Customer PII

Transition Challenges

- Bandwidth
- Latency
- Variability
- Architectures
- Licensing
- Auditors
- Cost structures





Thank You! Questions?

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